CyberSafe: Bad Connection?

A free online safety lesson in Minecraft Education

- Ages 11–15
- 30–45 minutes
- Free to use
- Available worldwide

Developed with

Xbox Trust & Safety

Microsoft



What is it?

A story-based game where students experience realistic online scenarios and practice recognizing manipulation, setting boundaries, and knowing when to tell a trusted adult.

What's in the game?

Students follow a three-day story where an online stranger gradually tries to gain their trust and personal information—ending with an attempted real-life meetup. All scenarios are fictional and designed to build skills, not fear.

What do students learn?

- ✓ Spotting red flags (pressure, secrecy, gifts-for-info)
- ✓ Using safety tools (block, report, leave)
- ✓ Setting boundaries with phrases they can actually use
- ✓ Knowing when and how to tell a trusted adult

Where to find it

Find *Bad Connection?* and the entire CyberSafe series in the Minecraft Education lesson library at **aka.ms/cyber** and free on the Minecraft Marketplace. Educator and family materials available.

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Want to share this with your child's school?



You don't need a formal letter. A simple conversation or email can open the door.

Forward this card, or use the conversation starters on the right.

MINECRAFT EDUCATION

Conversation Starters

Use these as a starting point. Adapt for your school, your language, and your relationship with the teacher.

At pickup or drop-off

"My child and I tried an online safety game at home, and it really helped us talk about some tricky stuff. Have you heard of CyberSafe: Bad Connection?"

In an email

"I wanted to share a resource we found helpful at home. It's a free Minecraft lesson about online safety. I don't know if it fits with what you're already doing, but I thought I'd pass it along."

At a parent-teacher meeting

"Is online safety something the school covers? We've been talking about it at home, and I'd love to know how we can reinforce what you're teaching."

If you want to offer help

"If you're ever looking for resources on this topic, I'm happy to share what we've found. No pressure — just let me know if it would be useful."

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